Controls

General (work everywhere)

Input	Action
1 to 6	Select party member 1 to 6
F1 to F6	Open inventory of party member 1 to 6
F7	Change battle speed (use Ctrl, Shift or Alt to change backwards)
F8	Change graphic filter (use Ctrl, Shift or Alt to change backwards)
F9	Change graphic overlay (use Ctrl, Shift or Alt to change backwards)
F10	Change color effect (use Ctrl, Shift or Alt to change backwards)
PrintScreen	Take screenshot (stored in folder Screenshots)
Ctrl + P	Take screenshot (stored in folder Screenshots)
Ctrl + M	Toggle music
Ctrl + ,	Lower volume
Ctrl + .	Increase volume
Escape	Generally aborts or closes things
Return	Generally submits or closes things, toggle the action buttons in map view
Space	Generally closes things
Ctrl + 0 to 9	Quick save in slots 1 to 10 (0 is slot 10)
Ctrl + Shift + 0 to 9	Quick load from slots 1 to 10 (0 is slot 10)

Input	Action
Ctrl + Shift + C	Center the window on the main monitor
NumPad 1 to 9	Action buttons in lower right corner (see below)

Map

You can toggle the action buttons on the lower right with either a right click on them or the return key. Num pad enter key will work as well.

2D Maps

You can right click on the map to transform the cursor into a crosshair cursor. Using it will perform any suitable interaction of the following type: Eye, Hand or Mouth.

Hovering over the player the cursor becomes Zzz. Left clicking will wait for 5 minutes.

3D Maps

Hovering over the map view will change the cursor to movement arrows or Zzz in the center.

You will move faster if the mouse is at the edge of the view and slower if it is more in the center.

Left clicking in the center (Zzz) will wait for 5 minutes.

Right clicking in the center will interact with things in front of you.

Amount popups

Input	Action
Page Up	Max amount
Page down	Min amount (0)
Home (Pos1)	Min amount (0)
End	Max amount
Up	+1
Down	-1
Return	Confirm
Escape	Abort

Right clicking on the arrow buttons will select the minimum or maximum as well but right clicking somewhere else will close the popup and abort.

Inventory

Input	Action
Ctrl + Left Click	Use item
Shift + Left Click	Equip or unequip item

Right clicking a stack of items will take all of them immediately. Left clicks would open the amount popup to select how many you want to take.

Dragging items can be aborted with right click or escape key.

Battle

The default battle speed requires you to click after actions. All other speeds (+x%) will execute battle actions automatically at a given pace.

You can click or hit the space key to acknowledge battle actions and texts.

Changing the battle speed is forbidden during an active battle round. This means if the battle actions are currently performed. You still can change the battle speed between rounds when you setup your actions.

to be continued ...